[eBooks] Hackers Delight

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Hacker's Delight-Henry S. Warren 2012-09-25 "This is the first book that promises to tell the deep, dark secrets of computer arithmetic, and it delivers in spades. It contains every trick I knew plus many, many more. A godsend for library developers, compiler writers, and lovers of elegant hacks, it deserves a spot on your shelf right next to Knuth." --Josh Bloch (Praise for the first edition) In Hacker's Delight, Second Edition, Hank Warren once again compiles an irresistible collection of programming hacks: timesaving techniques, algorithms, and tricks that help programmers build more elegant and efficient software, while also gaining deeper insights into their craft. Warren's hacks are eminently practical, but they're also intrinsically interesting, and sometimes unexpected, much like the solution to a great puzzle. They are, in a word, a delight to any programmer who is excited by the opportunity to improve. Extensive additions in this edition include A new chapter on cyclic redundancy checking (CRC), including routines for the commonly used CRC-32 code A new chapter on error correcting

codes (ECC), including routines for the Hamming code More coverage of integer division by constants, including methods using only shifts and adds Computing remainders without computing a quotient More coverage of population count and counting leading zeros Array population count New algorithms for compress and expand An LRU algorithm Floating-point to/from integer conversions Approximate floating-point reciprocal square root routine A gallery of graphs of discrete functions Now with exercises and answers

Hacker's Delight-Henry S. Warren 2003 A red-hot wake-up call? Reporter Macy Reynolds is the new "Yankee girl" in Tranquil Waters, Texas. Having recently inherited a large home and the local newspaper, she's also got a nasty case of cold shoulder from the town. Her only fan is the enormous dog she's just adopted--a dog who is about to land Macy into some deep (and incredibly hot) marine waters.... She was in red high heels and soaked to the skin, trying to shove the reluctant Great Dane into her car. And that was all it took for Lieutenant Blake Michaels to realize just how badly he wanted Macy. Still haunted by his past--and she by hers-- neither of them is looking for anything serious. But there's something demanding and carnal in play. The only way to satisfy it? One hot little fling...

Hacker's Delight-Henry S. Warren 2013 Compiles programming hacks intended to help computer programmers build more efficient software, in an updated edition that covers cyclic redundancy checking and new algorithms and that includes exercises with answers.

Cyberpunk-Katie Hafner 1995-11-01 Profiles computer hackers who overstep ethical boundaries and break the law to penetrate society's most sensitive computer networks.

The Robert C. Martin Clean Code Collection

(Collection)-Robert C. Martin 2011-11-10 The Robert C. Martin Clean Code Collection consists of two bestselling eBooks: Clean Code: A Handbook of Agile Software Craftmanship The Clean Coder: A Code of Conduct for Professional Programmers In Clean Code, legendary software expert Robert C. Martin has teamed up with his colleagues from Object Mentor to distill their best agile practice of cleaning code "on the fly" into a book that will instill within you the values of a software craftsman and make you a better programmer--but only if you work at it. You will be challenged to think about what's right about that code and what's wrong with it. More important, you will be challenged to reassess your professional values and your commitment to your craft. In The Clean Coder, Martin introduces the disciplines, techniques, tools, and practices of true software craftsmanship. This book is packed with practical advice--about everything from estimating and coding to refactoring and testing. It covers much more than technique: It is about attitude. Martin shows how to approach software development with honor, self-respect, and pride; work well and work clean; communicate and estimate faithfully; face difficult decisions with clarity and honesty; and understand that deep knowledge comes with a responsibility to act. Readers of this collection will come away understanding How to tell the difference between good and bad code How to write good code and how to transform bad code into good code How to create good names, good functions, good objects, and good classes How to format code for maximum readability How to implement complete error handling without obscuring code logic How to unit test and practice test-driven development What it means to behave as a true software craftsman How to deal with conflict, tight schedules, and unreasonable managers How to get into the flow of coding and get past writer's block How to handle unrelenting pressure and avoid burnout How to combine enduring attitudes with new development paradigms How

to manage your time and avoid blind alleys, marshes, bogs, and swamps How to foster environments where programmers and teams can thrive When to say "No"--and how to say it When to say "Yes"--and what yes really means

Mathematics for the Analysis of Algorithms-

Daniel H. Greene 2009-05-21 This monograph collects some fundamental mathematical techniques that are required for the analysis of algorithms. It builds on the fundamentals of combinatorial analysis and complex variable theory to present many of the major paradigms used in the precise analysis of algorithms, emphasizing the more difficult notions. The authors cover recurrence relations, operator methods, and asymptotic analysis in a format that is concise enough for easy reference yet detailed enough for those with little background with the material.

Hackers & Painters-Paul

Graham 2004 The author examines issues such as the rightness of web-based applications, the programming language renaissance, spam filtering, the Open Source Movement, Internet startups and more. He also tells important stories about the kinds of people behind technical innovations, revealing their character and their craft.

Crime Dot Com-Geoff White 2020-09-12 "Brilliantly researched and written."—Jon Snow, Channel 4 News "A comprehensive and intelligible account of the elusive world of hacking and cybercrime over the last two decades. . . . Lively, insightful, and, often, alarming."—Ewen MacAskill, Guardian On May 4, 2000, an email that read "kindly check the attached LOVELETTER" was sent from a computer in the Philippines. Attached was a virus, the Love Bug, and within days it had been circulated across the globe, paralyzing banks, broadcasters, and businesses in its wake, and extending as far as the UK Parliament and, reportedly, the Pentagon. The outbreak presaged a new era

of online mayhem: the age of Crime Dot Com. In this book, investigative journalist Geoff White charts the astonishing development of hacking, from its conception in the United States' hippy tech community in the 1970s, through its childhood among the ruins of the Eastern Bloc, to its coming of age as one of the most dangerous and pervasive threats to our connected world. He takes us inside the workings of real-life cybercrimes, drawing on interviews with those behind the most devastating hacks and revealing how the tactics employed by high-tech crooks to make millions are being harnessed by nation states to target voters, cripple power networks, and even prepare for cyber-war. From Anonymous to the Dark Web, Ashley Madison to election rigging, Crime Dot Com is a thrilling, dizzying, and terrifying account of hacking, past and present, what the future has in store, and how we might protect ourselves from it.

Philosophical Foundations of Neuroscience-M. R. Bennett 2003-04-28 Writing from a scientifically and philosophically informed perspective, the authors provide a critical overview of the conceptual difficulties encountered in many current neuroscientific and psychological theories.

Coding Freedom-E. Gabriella Coleman 2013 Who are computer hackers? What is free software? And what does the emergence of a community dedicated to the production of free and open source software--and to hacking as a technical, aesthetic, and moral project-- reveal about the values of contemporary liberalism? Exploring the rise and political significance of the free and open source software (F/OSS) movement in the United States and Europe, Coding Freedom details the ethics behind hackers' devotion to F/OSS, the social codes that guide its production, and the political struggles through which hackers question the scope and direction of copyright and patent law. In telling the story of the F/OSS movement, the

book unfolds a broader narrative involving computing, the politics of access, and intellectual property. E. Gabriella Coleman tracks the ways in which hackers collaborate and examines passionate manifestos, hacker humor, free software project governance, and festive hacker conferences. Looking at the ways that hackers sustain their productive freedom, Coleman shows that these activists, driven by a commitment to their work, reformulate key ideals including free speech, transparency, and meritocracy, and refuse restrictive intellectual protections. Coleman demonstrates how hacking, so often marginalized or misunderstood, sheds light on the continuing relevance of liberalism in online collaboration.

Mind Hacking-John Hargrave 2017-09-12 Have you ever wished you could reprogram your brain, just as a hacker would a computer? In this 3-step guide to improving your mental habits,

learn to take charge of your mind and banish negative thoughts, habits, and anxiety in just twenty-one days. A seasoned author, comedian, and entrepreneur, Sir John Hargrave once suffered from unhealthy addictions, anxiety, and poor mental health. After cracking the code to unlocking his mind's full and balanced potential, his entire life changed for the better. In Mind Hacking, Hargrave reveals the formula that allowed him to overcome negativity and eliminate mental problems at their core. Through a 21-day, 3-step training program, this book lays out a simple yet comprehensive approach to help you rewire your brain and achieve healthier thought patterns for a better quality of life.

How Linux Works-Brian Ward 2004-05-01 Whether you're a systems administrator or a home user, you need to understand how Linux internals work before you can really master Linux — how it boots, how networking works, how to customize the kernel, and even what

hardware to buy. How Linux Works contains the kind of information normally handed down from wizards—knowledge that comes from years of experience doing things the hard way. But instead of seeking the right incantation to make your system work, you can read How Linux Works to see how to administer Linux and why each particular technique works. This book covers such need-to-know topics as: –How Linux boots, with coverage of boot loaders and init –How networking, interfaces, firewalls, and servers work –How development tools and shared libraries work –How the kernel manages devices, device drivers, and processes, and how to build a custom kernel –How the Linux printing system works, with sections on cups, filters, and Ghostscript –How shell scripts work With its combination of background theory and real-world examples, How Linux Works will show you how to run your system instead of having your system run you.

The Practice of

Programming-Brian W. Kernighan 1999 Brian Kernighan and Rob Pike have written The Practice of Programming to help make individual programmers more effective and productive. The practice of programming is more than just writing code. Programmers must also assess tradeoffs, choose among design alternatives, debug and test, improve performance, and maintain software written by themselves and others. At the same time, they must be concerned with issues like compatibility, robustness, and reliability, while meeting specifications. The Practice of Programming covers all these topics, and more. This book is full of practical advice and real-world examples in C, C++, Java, and a variety of special-purpose languages.

The Hackers of Oz-Tom Mula 2012-11 10-year-old computer geek Elizabeth Gale Callahan is fully in control of her nice, tidy, life. Fully, thank you. Until...the Scarecrow and Scraps appear in her bedroom and refuse to go back home-to Oz. The

Scarecrow looked solemnly at Elizabeth. "You see, little girl, mistakes might have been made. When a witch is destroyed, that energy sometimes doesn't go away. Like Einstein said, it's sometimes...transformed." "You mean it goes somewhere else?" said Elizabeth. The Scarecrow nodded. "Somewhere like here?" said Elizabeth. The Scarecrow nodded again. Hackers of Oz is a gift for mothers and daughters, a valentine to the city of Chicago, and a celebration of all of us who wore ruby slippers or a pointy black hat on Halloween! Tom Mula has been an award-winning Chicago actor, director, and playwright for far, far, far too long. Audiences have tolerated his performances in a good deal of Shakespeare, as Koko in Hot Mikado, and in solo turns in The Circus of Dr. Lao and Jacob Marley's Christmas Carol. Tom also spent seven grueling seasons at the Goodman Theatre playing Scrooge. Mula's plays include Almighty Bob, The Golem, Nicole Hollander's Sylvia's Real Good Advice, and adaptations of John Gardner's In the Suicide Mountains and Dr. Jekyll and Mr. Hyde. In 1995, Adams Media published Tom's book Jacob Marley's Christmas Carol; it was a Chicago Tribune bestseller. The award-winning play version has had hundreds of productions worldwide. Tom spends most of his summers acting and directing at Peninsula Players in Door County, Wisconsin. He teaches in the Theatre Department at Columbia College Chicago. Tom Mula is a lucky, lucky man. He may be reached at tommula.com.

The Definitive Guide to How Computers Do Math-Clive Maxfield 2005-09-27 The Basics of Computer Arithmetic Made Enjoyable and Accessible-with a Special Program Included for Hands-on Learning "The combination of this book and its associated virtual computer is fantastic! Experience over the last fifty years has shown me that there's only one way to truly understand how computers work; and that is to learn one computer and its instruction set-no matter how simple or primitive-from the ground up.

Once you fully comprehend how that simple computer functions, you can easily extrapolate to more complex machines." -Fred Hudson, retired engineer/scientist "This book-along with the virtual DIY Calculator-is an incredibly useful teaching and learning tool. The interesting trivia nuggets keep you turning the pages to see what's next. Students will have so much fun reading the text and performing the labs that they won't even realize they are learning." -Michael Haghighi, Chairperson of the Business and Computer Information Systems Division, Calhoun Community College, Alabama "At last, a book that presents an innovative approach to the teaching of computer architecture. Written with authority and verve, witty, superbly illustrated, and enhanced with many laboratory exercises, this book is a must for students and teachers alike." - Dr. Albert Koelmans, Lecturer in Computer Engineering, University of Newcastle upon Tyne, UK, and the 2003 recipient of the EASIT-Eng. Gold Award for Innovative Teaching in Computer Engineering Packed with nuggets of information and tidbits of trivia, How Computers Do Math provides an incredibly fun and interesting introduction to the way in which computers perform their magic in general and math in particular. The accompanying CD-ROM contains a virtual computer/calculator called the DIY Calculator, and the book's step-by-step interactive laboratories guide you in the creation of a simple program to run on your DIY Calculator. How Computers Do Math can be enjoyed by non-technical individuals; students of computer science, electronics engineering, and mathematics; and even practicing engineers. All of the illustrations and interactive laboratories featured in the book are provided on the CD-ROM for use by high school, college, and university educators as lecture notes and handouts. For online resources and more information please visit the author's website at www.DIYCalculator.com.

The New Hacker's

Dictionary-Eric S. Raymond 1993-01 This new edition of the hacker's own phenomenally successful lexicon includes more than 100 new entries and updates or revises 200 more.

Ghost in the Wires-Kevin Mitnick 2011-08-15 In this "intriguing, insightful and extremely educational" novel, the world's most famous hacker teaches you easy cloaking and counter-measures for citizens and consumers in the age of Big Brother and Big Data (Frank W. Abagnale). Kevin Mitnick was the most elusive computer break-in artist in history. He accessed computers and networks at the world's biggest companies -- and no matter how fast the authorities were, Mitnick was faster, sprinting through phone switches, computer systems, and cellular networks. As the FBI's net finally began to tighten, Mitnick went on the run, engaging in an increasingly sophisticated game of hide-and-seek that escalated through false identities, a host of cities, and plenty of close shaves, to an ultimate showdown with the Feds, who would stop at nothing to bring him down. Ghost in the Wires is a thrilling true story of intrigue, suspense, and unbelievable escapes -- and a portrait of a visionary who forced the authorities to rethink the way they pursued him, and forced companies to rethink the way they protect their most sensitive information. "Mitnick manages to make breaking computer code sound as action-packed as robbing a bank." -- NPR

Culture Hacker-Shane Green 2017-04-24 HACK YOUR WORKPLACE CULTURE FOR GREATER PROFITS AND PRODUCTIVITY "I LOVE THIS BOOK!" —CHESTER ELTON, New York Times bestselling author of All In and What Motivates Me "When companies focus on culture, the positive effects ripple outward, benefiting not just employees but customers and profits. Read this smart, engaging book if you want a practical guide to getting those results for your

organization." —MARSHALL GOLDSMITH, executive coach and New York Times bestselling author "Most books on customer service and experience ask leaders to focus on the customer first. Shane turns this notion on its head and makes a compelling case why leaders need to make 'satisfied employees' the priority." —LISA BODELL, CEO of Futurethink and author of Why Simple Wins "This is a must read for anyone in a customer service-centric industry. Shane explains the path to creating both satisfied customers and satisfied employees." —CHIP CONLEY, New York Times bestselling author and hospitality entrepreneur The question is not, "does your company have a culture?" The question is, "does your company have a culture that fosters outstanding customer experiences, limits employee turnover, and ensures high performance?" Every executive and manager has a responsibility to positively influence their workplace culture. Culture Hacker gives you the tools and insights to do it with simplicity and style. Culture Hacker explains:

Twelve high-impact hacks to improve employee experience and performance How to delight and retain a multi-generational workforce The factors determining whether or not your employees deliver outstanding customer service

Hacking Growth-Morgan Brown 2017-04-27 'a compelling methodology... to increase market share quickly' -- Eric Ries, bestselling author of THE LEAN STARTUP 'a must-read for anyone in business' -- James Currier, managing partner, NFX Guild 'will teach you how to think like a marketer of tomorrow' -- Josh Elman, partner, Greylock Partners Growth is now the first thing that investors, shareholders and market analysts look for in assessing and valuing companies. HACKING GROWTH is a highly accessible, practical, method for growth that involves cross-functional teams and continuous testing and iteration. Hacking Growth does for marketshare growth what THE LEAN STARTUP does for product development and BUSINESS MODEL

GENERATION does for strategy. HACKING GROWTH focuses on customers - how to attain them, retain them, engage them, and monetize them - rather than product. Written by the method's pioneers, this book is a comprehensive toolkit or "bible" that any company in any industry can use to implement their own Growth Hacking strategy, from how to set up and run growth teams, to how to identify and test growth levers, and how to evaluate and act on the results. It is designed for any company or leader looking to break out of the ruts of traditional marketing and become more collaborative, less wasteful, and achieve more consistent, replicable, and data-driven results.

Higher Education?-Andrew Hacker 2010-08-03 What's gone wrong at our colleges and universities—and how to get American higher education back on track A quarter of a million dollars. It's the going tab for four years at most top-tier universities. Why does it cost so much and is it worth it?

Renowned sociologist Andrew Hacker and New York Times writer Claudia Dreifus make an incisive case that the American way of higher education, now a $420 billion-per-year business, has lost sight of its primary mission: the education of young adults. Going behind the myths and mantras, they probe the true performance of the Ivy League, the baleful influence of tenure, an unhealthy reliance on part-time teachers, and the supersized bureaucracies which now have a life of their own. As Hacker and Dreifus call for a thorough overhaul of a self-indulgent system, they take readers on a road trip from Princeton to Evergreen State to Florida Gulf Coast University, revealing those faculties and institutions that are getting it right and proving that teaching and learning can be achieved—and at a much more reasonable price.

The Cuckoo's Egg-Cliff Stoll 2005-09-13 The first true account of computer espionage tells of a year-long single-handed hunt for a

computer thief who sold information from American computer files to Soviet intelligence agents

Hacking Life-Joseph M. Reagl Jr. 2020-02-18 Life hackers track and analyze the food they eat, the hours they sleep, the money they spend, and how they're feeling on any given day. They share tips on the most efficient ways to tie shoelaces and load the dishwasher. They see everything as a system composed of parts that can be decomposed and recomposed, with algorithmic rules that can be understood, optimized, and subverted. In this book, Joseph Reagle examines how life hacking is self-help for the digital age's creative class. Life hacks can be useful, useless, and sometimes harmful: being efficient is not the same thing as being effective; being precious about minimalism does not mean you are living life unfettered; and compulsively checking your vital signs is its own sort of illness. With Hacking Life, Reagle sheds light on a question even non-hackers ponder: what does it mean to live a good life in the new millennium? Book jacket.

The Mac Hacker's Handbook-Charlie Miller 2011-03-21 As more and more vulnerabilities are found in the Mac OS X (Leopard) operating system, security researchers are realizing the importance of developing proof-of-concept exploits for those vulnerabilities. This unique tome is the first book to uncover the flaws in the Mac OS X operating system—and how to deal with them. Written by two white hat hackers, this book is aimed at making vital information known so that you can find ways to secure your Mac OS X systems, and examines the sorts of attacks that are prevented by Leopard's security defenses, what attacks aren't, and how to best handle those weaknesses.

BiblioTech-John Palfrey 2015-05-05 Libraries today are more important than ever. More than just book repositories, libraries can

become bulwarks against some of the most crucial challenges of our age: unequal access to education, jobs, and information. In BiblioTech, educator and technology expert John Palfrey argues that anyone seeking to participate in the 21st century needs to understand how to find and use the vast stores of information available online. And libraries, which play a crucial role in making these skills and information available, are at risk. In order to survive our rapidly modernizing world and dwindling government funding, libraries must make the transition to a digital future as soon as possible -- by digitizing print material and ensuring that born-digital material is publicly available online. Not all of these changes will be easy for libraries to implement. But as Palfrey boldly argues, these modifications are vital if we hope to save libraries and, through them, the American democratic ideal.

Love Hacked-Penny Reid 2014-03-03 There are three things you need to know about Sandra Fielding: 1) She makes all her first dates cry, 2) She hasn't been kissed in over two years, and 3) She knows how to knit. Sandra has difficulty removing her psychotherapist hat. Of her last 30 dates, 29 have ended the same way: the man sobbing uncontrollably. After one such disaster, Sandra gives in to a seemingly harmless encounter with her hot waiter, Alex. Argumentative, secretive, and hostile Alex may be the opposite of everything Sandra knows is right for her. But now, the girl who has spent all her life helping others change for the better, must find a way to cope with falling for someone who refuses to change at all. Love Hacked is book #3 in the Knitting in the City series. Each book is a standalone, full length (110k words), contemporary romantic comedy novel, and follows the misadventures and exploits of seven friends in Chicago, all members of the same knitting group.

Hacking- The art Of Exploitation-J. Erickson

2018-03-06 This text introduces the spirit and theory of hacking as well as the science behind it all; it also provides some core techniques and tricks of hacking so you can think like a hacker, write your own hacks or thwart potential system attacks.

Programming Methodology-Annabelle Mclver 2012-12-06 Written by the members of the IFIP Working Group 2.3 (Programming Methodology) this text constitutes an exciting reference on the front-line of research activity in programming methodology. The range of subjects reflects the current interests of the members, and will offer insightful and controversial opinions on modern programming methods and practice. The material is arranged in thematic sections, each one introduced by a problem which epitomizes the spirit of that topic. The exemplary problem will encourage vigorous discussion and will form the basis for an introduction/tutorial for its section.

Secrets to Becoming a Genius Hacker-Steven E. Dunlop 2015-08-30 Your Expert Guide To Computer Hacking! NEW EDITION We Have Moved On From The Die Hard Bruce Willis Days of Computer Hacking... With Hacking: Secrets To Becoming A Genius Hacker - How to Hack Computers, Smartphones & Websites For Beginners, you'll learn everything you need to know to uncover the mysteries behind the elusive world of computer hacking. This guide provides a complete overview of hacking, & walks you through a series of examples you can test for yourself today. You'll learn about the prerequisites for hacking and whether or not you have what it takes to make a career out of it. This guide will explain the most common types of attacks and also walk you through how you can hack your way into a computer, website or a smartphone device.Lean about the 3 basic protocols - 3 fundamentals you should start your hacking education with. ICMP -

Internet Control Message Protocol TCP - Transfer Control Protocol UDP - User Datagram Protocol If the idea of hacking excites you or if it makes you anxious this book will not disappoint. It not only will teach you some fundamental basic hacking techniques, it will also give you the knowledge of how to protect yourself and your information from the prying eyes of other malicious Internet users. This book dives deep into security procedures you should follow to avoid being exploited. You'll learn about identity theft, password security essentials, what to be aware of, and how malicious hackers are profiting from identity and personal data theft.When you download Hacking: Secrets To Becoming A Genius Hacker - How to Hack Computers, Smartphones & Websites For Beginners, you'll discover a range of hacking tools you can use right away to start experimenting yourself with hacking. In Secrets To Becoming A Genius Hacker You Will Learn: Hacking Overview - Fact versus Fiction versus Die Hard White Hat Hackers - A Look At The Good Guys In Hacking The Big Three Protocols - Required Reading For Any Would Be Hacker Getting Started - Hacking Android Phones Hacking WiFi Passwords Hacking A Computer - James Bond Stuff Baby! Hacking A Website - SQL Injections, XSS Scripting & More Security Trends Of The Future & Self Protection Now! Hacking Principles You Should Follow Read this book for FREE on Kindle Unlimited - BUY NOW! Purchase Hacking: Secrets To Becoming A Genius Hacker-How to Hack Computers, Smartphones & Websites For Beginners right away - This Amazing NEW EDITION has expanded upon previous versions to put a wealth of knowledge at your fingertips. You'll learn how to hack a computer, spoofing techniques, mobile & smartphone hacking, website penetration and tips for ethical hacking. You'll even learn how to establish a career for yourself in ethical hacking and how you can earn $100,000+ a year doing it. Just scroll to the top of the page and select the Buy Button. Order Your Copy TODAY!

Beautiful Code-Greg Wilson 2007-06-26 How do the experts solve difficult problems in software development? In this unique and insightful book, leading computer scientists offer case studies that reveal how they found unusual, carefully designed solutions to high-profile projects. You will be able to look over the shoulder of major coding and design experts to see problems through their eyes. This is not simply another design patterns book, or another software engineering treatise on the right and wrong way to do things. The authors think aloud as they work through their project's architecture, the tradeoffs made in its construction, and when it was important to break rules. This book contains 33 chapters contributed by Brian Kernighan, KarlFogel, Jon Bentley, Tim Bray, Elliotte Rusty Harold, Michael Feathers,Alberto Savoia, Charles Petzold, Douglas Crockford, Henry S. Warren,Jr., Ashish Gulhati, Lincoln Stein, Jim Kent, Jack Dongarra and PiotrLuszczek, Adam Kolawa, Greg Kroah-Hartman, Diomidis Spinellis, AndrewKuchling, Travis E. Oliphant, Ronald Mak, Rogerio Atem de Carvalho andRafael Monnerat, Bryan Cantrill, Jeff Dean and Sanjay Ghemawat, SimonPeyton Jones, Kent Dybvig, William Otte and Douglas C. Schmidt, AndrewPatzer, Andreas Zeller, Yukihiro Matsumoto, Arun Mehta, TV Raman,Laura Wingerd and Christopher Seiwald, and Brian Hayes. Beautiful Code is an opportunity for master coders to tell their story. All author royalties will be donated to Amnesty International.

Team Geek-Brian W. Fitzpatrick 2012-07-06 In a perfect world, software engineers who produce the best code are the most successful. But in our perfectly messy world, success also depends on how you work with people to get your job done. In this highly entertaining book, Brian Fitzpatrick and Ben Collins-Sussman cover basic patterns and anti-patterns for working with other people, teams, and users while trying to develop

software. This is valuable information from two respected software engineers whose popular series of talks—including "Working with Poisonous People"—has attracted hundreds of thousands of followers. Writing software is a team sport, and human factors have as much influence on the outcome as technical factors. Even if you've spent decades learning the technical side of programming, this book teaches you about the often-overlooked human component. By learning to collaborate and investing in the "soft skills" of software engineering, you can have a much greater impact for the same amount of effort. Team Geek was named as a Finalist in the 2013 Jolt Awards from Dr. Dobb's Journal. The publication's panel of judges chose five notable books, published during a 12-month period ending June 30, that every serious programmer should read.

Foundations of Game Engine Development, Volume 2-Eric Lengyel

2018-03

Value Hacking-Jose Cantera 2019-11-25 Conventional thinking argues that business is a finite game played in stable and well-defined industries where winner companies develop and sustain a competitive advantage over rivals. Lately, even being different, competing and winning is no longer enough. You have to disrupt something. It seams that disruption is the buzzword to define the new mantra of business today, which means taking the ideal of competition to the extreme. In short, the purpose of any company has historically been focused on making money by competing much better than others.But is that the only way of doing business? And is that the wisest way? In my opinion, no. Competition is only half of the picture when it comes to explaining how companies become successful. The other, much more thought-provoking, half occurs when making money is the result and people are the true purpose. It's the other way around, when business is

an infinite game based on hugely improving people's lives at a profit. With this idea, the intention of strategy mutates from competition to creation. Value Hacking is a strategic framework that aims primarily at shaping, scaling and dominating your own value game, rather than competing in the game you find. Most successful companies are perpetual mutant organizations that play continuously with game's boundaries and rules. That explains that when the result of the creation is something truly singular and valuable there is no room for replication, copycatting and competition. The next big thing will not be another version Alibaba, Amazon, Apple, Facebook, Google, Netflix, Tesla, or WeChat. If you are just copying these companies, you are not learning anything from them.But what you can really learn is that everything around you, from the most bright idea to the most beautiful thing, was made by people like you. And you can create new bright ideas to influence people and you can create new beautiful things to delight people. You must create, not compete for what is already created. Life is about creating your own game, not just playing the game you find. Once you realize that, the sky is the limit.

Social Engineering-Christopher Hadnagy 2018-07-31 Harden the human firewall against the most current threats Social Engineering: The Science of Human Hacking reveals the craftier side of the hacker's repertoire—why hack into something when you could just ask for access? Undetectable by firewalls and antivirus software, social engineering relies on human fault to gain access to sensitive spaces; in this book, renowned expert Christopher Hadnagy explains the most commonly-used techniques that fool even the most robust security personnel, and shows you how these techniques have been used in the past. The way that we make decisions as humans affects everything from our emotions to our security. Hackers, since the beginning of time, have

figured out ways to exploit that decision making process and get you to take an action not in your best interest. This new Second Edition has been updated with the most current methods used by sharing stories, examples, and scientific study behind how those decisions are exploited. Networks and systems can be hacked, but they can also be protected; when the "system" in question is a human being, there is no software to fall back on, no hardware upgrade, no code that can lock information down indefinitely. Human nature and emotion is the secret weapon of the malicious social engineering, and this book shows you how to recognize, predict, and prevent this type of manipulation by taking you inside the social engineer's bag of tricks. Examine the most common social engineering tricks used to gain access Discover which popular techniques generally don't work in the real world Examine how our understanding of the science behind emotions and decisions can be used by social engineers Learn how social engineering factors into some of the biggest recent headlines Learn how to use these skills as a professional social engineer and secure your company Adopt effective counter-measures to keep hackers at bay By working from the social engineer's playbook, you gain the advantage of foresight that can help you protect yourself and others from even their best efforts. Social Engineering gives you the inside information you need to mount an unshakeable defense.

Hacking the Xbox-Andrew Huang 2003 Provides step-by-step instructions on basic hacking techniques and reverse engineering skills along with information on Xbox security, hardware, and software.

To Be a Machine-Mark O'Connell 2018 "A globe-spanning investigation into the Transhumanist movement, considering the tech billionaires, scientific luminaries, and DIY body-hackers attempting to prolong, improve, and

ultimately transcend the limits of human life"--

Kingpin-Kevin Poulsen 2011-03-01 The true story of Max Butler, the master hacker who ran a billion dollar cyber crime network. The word spread through the hacking underground like some unstoppable new virus: an audacious crook had staged a hostile takeover of an online criminal network that siphoned billions of dollars from the US economy. The culprit was a brilliant programmer with a hippie ethic and a supervillain's double identity. Max 'Vision' Butler was a white-hat hacker and a celebrity throughout the programming world, even serving as a consultant to the FBI. But there was another side to Max. As the black-hat 'Iceman', he'd seen the fraudsters around him squabble, their ranks riddled with infiltrators, their methods inefficient, and in their dysfunction was the ultimate challenge: he would stage a coup and steal their ill-gotten gains from right under their noses. Through the story of Max Butler's remarkable rise, KINGPIN lays bare the workings of a silent crime wave affecting millions worldwide. It exposes vast online-fraud supermarkets stocked with credit card numbers, counterfeit cheques, hacked bank accounts and fake passports. Thanks to Kevin Poulsen's remarkable access to both cops and criminals, we step inside the quiet,desperate battle that law enforcement fights against these scammers. And learn that the boy next door may not be all he seems.

Network Forensics-Sherri Davidoff 2012-06-18 "This is a must-have work for anybody in information security, digital forensics, or involved with incident handling. As we move away from traditional disk-based analysis into the interconnectivity of the cloud, Sherri and Jonathan have created a framework and roadmap that will act as a seminal work in this developing field." – Dr. Craig S. Wright (GSE), Asia Pacific Director at Global Institute for Cyber Security + Research. "It's like a symphony meeting

an encyclopedia meeting a spy novel." –Michael Ford, Corero Network Security On the Internet, every action leaves a mark–in routers, firewalls, web proxies, and within network traffic itself. When a hacker breaks into a bank, or an insider smuggles secrets to a competitor, evidence of the crime is always left behind. Learn to recognize hackers' tracks and uncover network-based evidence in Network Forensics: Tracking Hackers through Cyberspace. Carve suspicious email attachments from packet captures. Use flow records to track an intruder as he pivots through the network. Analyze a real-world wireless encryption-cracking attack (and then crack the key yourself). Reconstruct a suspect's web surfing history–and cached web pages, too–from a web proxy. Uncover DNS-tunneled traffic. Dissect the Operation Aurora exploit, caught on the wire. Throughout the text, step-by-step case studies guide you through the analysis of network-based evidence. You can download the evidence files from the authors' web site (lmgsecurity.com), and follow along to gain hands-on experience. Hackers leave footprints all across the Internet. Can you find their tracks and solve the case? Pick up Network Forensics and find out.

First Off The Tee-Don Van Natta Jr. 2004-10-13 Some students of the presidency say that we can learn the most about the men who've occupied the Oval Office by studying their ideology. Others say political savvy or family background or regional influences are paramount. But Don Van Natta argues for another standard—by observing the way they play golf. Fourteen of the last seventeen presidents have been golfers, and Van Natta explores two questions: Why is the game of golf so attractive to the men who occupy the Oval Office? And what do their golf games reveal about their characters? Some presidents relied on golf to escape the burdens of office, while others brought those burdens with them. And few have been able to resist the perks of high office,

bending the rules and freely taking mulligans. Is it really surprising to learn that the section called "Hail to the Cheats" features the golfing escapades of Bill Clinton, Richard Nixon, Lyndon Johnson, and Warren Harding? Not content to rely solely on the history books, Van Natta takes the reader on a round of golf he recently played with Bill Clinton and draws on extensive interviews with the golfing ex-presidents about what the game means to them. For history buffs and golf aficionados alike, First Off the Tee is a cheerful romp and a unique way to share the links with America's duffers-in-chief.

Hacking Reality-Rob Nelson 2019-04 Are there repeating negative patterns in your life that you can see but can't seem to step out of? Does negative self-talk keep you feeling bad about yourself? Do you sabotage relationships, health or financial success and don't know how to stop? Find out how an accidental discovery called EFT 'tapping' can set you free, even if you've been struggling for years. Rob Nelson has helped hundreds of clients and students, from all walks of life, experience profound life changes very quickly. In a humorous, conversational style, he shares the empowering tools, mindsets, and cutting-edge science to transform your own life in ways you might not have believed possible. - Enjoy a new relationship with your body & health - Finally let go of self-deprecation & truly love yourself - Stop reenacting childhood trauma in your relationships - Reprogram your subconscious mind for real success - Open up to a more meaningful & joyful life Most self-help books offer sensible advice for improving yourself. You just need a better adjustment to reality - a more positive attitude, better habits, more discipline. To hell with that! How about we shift your reality instead? Learn how to swap out perceptual filters, tweak your Operating System, shed stuck old emotions and beliefs, and stop being hijacked by the drama and trauma of the past. This book will help you step into a more satisfying and authentic new reality.

The UNIX-haters Handbook-Simson Garfinkel 1994 This book is for all people who are forced to use UNIX. It is a humorous book--pure entertainment--that maintains that UNIX is a computer virus with a user interface. It features letters from the thousands posted on the Internet's "UNIX-Haters" mailing list. It is not a computer handbook, tutorial, or reference. It is a self-help book that will let readers know they are not alone.