

# [Book] Feedback Control For Computer Systems

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**Feedback Control for Computer Systems**-Philipp K. Janert 2013-09-19 How can you take advantage of feedback control for enterprise programming? With this book, author Philipp K. Janert demonstrates how the same principles that govern cruise control in your car also apply to data center management and other enterprise systems. Through case studies and hands-on simulations, you'll learn methods to solve several control issues, including mechanisms to spin up more servers automatically when web traffic spikes. Feedback is ideal for controlling large, complex systems, but its use in software engineering raises unique issues. This book provides basic theory and lots of practical advice for programmers with no previous background in feedback control. Learn feedback concepts and controller design Get practical techniques for implementing and tuning controllers Use feedback "design patterns" for common control scenarios Maintain a cache's "hit rate" by automatically adjusting its size Respond to web traffic by scaling server instances automatically Explore ways to use feedback principles with queueing systems Learn how to control memory consumption in a game engine Take a deep dive into feedback control theory

**Feedback control of computing systems**-Joseph Hellerstein 2004-08-24 This is the first practical treatment of the design and application of feedback control of computing systems. MATLAB files for the solution of problems and case studies accompany the text throughout. The book discusses information technology examples, such as maximizing the efficiency of Lotus Notes. This book results from the authors' research into the use of control theory to model and control computing systems. This has important implications to the way engineers and researchers approach different resource management problems. This guide is well suited for professionals and researchers in information technology and computer science.

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**Feedback Control for Computer Systems**- 2013

**Feedback Control Theory**-John C. Doyle 2013-04-09 An excellent introduction to feedback control system design, this book offers a theoretical approach that captures the essential issues and can be applied to a wide range of practical problems. Its explorations of recent developments in the field emphasize the relationship of new procedures to classical control theory, with a focus on single input and output systems that keeps concepts accessible to students with limited backgrounds. The text is geared toward a single-semester senior course or a graduate-level class for students of electrical engineering. The opening chapters constitute a basic treatment of feedback design. Topics include a detailed formulation of the control design program, the fundamental issue of performance/stability robustness tradeoff, and the graphical design technique of loopshaping. Subsequent chapters extend the discussion of the loopshaping technique and connect it with notions of optimality. Concluding chapters examine controller design via optimization, offering a mathematical approach that is useful for multivariable systems.

**Control System Design**-Bernard Friedland 2012-03-08 Introduction to state-space methods covers feedback control; state-space representation of dynamic systems and dynamics of linear systems; frequency-domain analysis; controllability and observability; shaping the dynamic response; more. 1986 edition.

**Feedback and Control for Everyone**-Pedro Albertos 2010-06-10 This intriguing and motivating book presents the basic ideas and understanding of control, signals and systems for readers interested in engineering and science. Through a series of examples, the book explores both the theory and the practice of control.

**Computer-aided Design of Feedback Control Systems for Time Response**-Clarence J. Maday 1987

**Feedback Control for Computer Systems**-Philipp K. Janert 2013

**Linear Feedback Controls**-Mark A. Haidekker 2013-07-25 The design of control systems is at the very core of engineering. Feedback controls are ubiquitous, ranging from simple room thermostats to airplane engine control. Helping to make sense of this wide-ranging field, this book provides a new approach by keeping a tight focus on the essentials with a limited, yet consistent set of examples. Analysis and design methods are explained in terms of theory and practice. The book covers classical, linear feedback controls, and linear approximations are used when needed. In parallel, the book covers time-discrete (digital) control systems and juxtaposes time-continuous and time-discrete treatment when needed. One chapter covers the industry-standard PID control, and one chapter provides several design examples with proposed solutions to commonly encountered design problems. The book is ideal for upper level students in electrical engineering, mechanical engineering, biological/biomedical engineering, chemical engineering and environmental engineering and provides a helpful refresher or introduction for graduate students and professionals Focuses on the essentials of control fundamentals, system analysis, mathematical description and modeling, and control design to guide the reader Illustrates the theory and practical application for each point using real-world examples Strands weave throughout the book, allowing the reader to understand

clearly the use and limits of different analysis and design tools

**Feedback Control**-Stephen J. Dodds 2015-08-03 This book develops the understanding and skills needed to be able to tackle original control problems. The general approach to a given control problem is to try the simplest tentative solution first and, when this is insufficient, to explain why and use a more sophisticated alternative to remedy the deficiency and achieve satisfactory performance. This pattern of working gives readers a full understanding of different controllers and teaches them to make an informed choice between traditional controllers and more advanced modern alternatives in meeting the needs of a particular plant. Attention is focused on the time domain, covering model-based linear and nonlinear forms of control together with robust control based on sliding modes and the use of state observers such as disturbance estimation. Feedback Control is self-contained, paying much attention to explanations of underlying concepts, with detailed mathematical derivations being employed where necessary. Ample use is made of diagrams to aid these conceptual explanations and the subject matter is enlivened by continual use of examples and problems derived from real control applications. Readers' learning is further enhanced by experimenting with the fully-commented MATLAB®/Simulink® simulation environment made accessible at insert URL here to produce simulations relevant to all of the topics covered in the text. A solutions manual for use by instructors adopting the book can also be downloaded from insert URL here. Feedback Control is suitable as a main textbook for graduate and final-year undergraduate courses containing control modules; knowledge of ordinary linear differential equations, Laplace transforms, transfer functions, poles and zeros, root locus and elementary frequency response analysis, and elementary feedback control is required. It is also a useful reference source on control design methods for engineers practicing in industry and for academic control researchers.

**Hybrid Feedback Control**-Ricardo G. Sanfelice 2021-01-12 A comprehensive introduction to hybrid control systems and design Hybrid control systems exhibit both discrete changes, or jumps, and continuous changes, or flow. An example of a hybrid control system is the automatic control of the temperature in a room: the temperature changes continuously, but the control algorithm toggles the heater on or off intermittently, triggering a discrete jump within the algorithm. Hybrid control systems feature widely across disciplines, including biology, computer science, and engineering, and examples range from the control of cellular responses to self-driving cars. Although classical control theory provides powerful tools for analyzing systems that exhibit either flow or jumps, it is ill-equipped to handle hybrid control systems. In Hybrid Feedback Control, Ricardo Sanfelice presents a self-contained introduction to hybrid control systems and develops new tools for their analysis and design. Hybrid behavior can occur in one or more subsystems of a feedback system, and Sanfelice offers a unified control theory framework, filling an important gap in the control theory literature. In addition to the theoretical framework, he includes a plethora of examples and exercises, a Matlab toolbox (as well as two open-source versions), and an insightful overview at the beginning of each chapter. Relevant to dynamical systems theory, applied mathematics, and computer science, Hybrid Feedback Control will be useful to students and researchers working on hybrid systems, cyber-physical systems, control, and automation.

**Design of Feedback Control Systems**-G. H. Hostetter 1982

**Control System Design Guide**-George Ellis 2012 Control Systems Design Guide has helped thousands of engineers to improve machine performance. This fourth edition of the practical guide has been updated with cutting-edge control design scenarios, models and simulations enabling apps from battlebots to solar collectors. This useful reference enhances coverage of practical applications via the inclusion of new control system models, troubleshooting tips, and expanded coverage of complex systems requirements, such as increased speed, precision and remote capabilities, bridging the gap between the complex, math-heavy control theory taught in formal courses, and the efficient implementation required in real industry settings. George Ellis is Director of Technology Planning and Chief Engineer of Servo Systems at Kollmorgen Corporation, a leading provider of motion systems and components for original equipment manufacturers (OEMs) around the globe. He has designed an applied motion control systems professionally for over 30 years He has written two well-respected books with Academic Press, Observers in Control Systems and Control System Design Guide, now in its fourth edition. He has contributed articles on the application of controls to numerous magazines, including Machine Design, Control Engineering, Motion Systems Design, Power Control and Intelligent Motion, and Electronic Design News. Explains how to model machines and processes, including how to measure working equipment, with an intuitive approach that avoids complex math Includes coverage on the interface between control systems and digital processors, reflecting the reality that most motion systems are now designed with PC software Of particular interest to the practicing engineer is the addition of new material on real-time, remote and networked control systems Teaches how control systems work at an intuitive level, including how to measure, model, and diagnose problems, all without the unnecessary math so common in this field Principles are taught in plain language and then demonstrated with dozens of software models so the reader fully comprehend the material (The models and software to replicate all material in the book is provided without charge by the author at www.QxDesign.com) New material includes practical uses of Rapid Control Prototypes (RCP) including extensive examples using National Instruments LabVIEW

**Cloud Control Systems**-Magdi S. Mahmoud 2020-01-31 Cloud Control Systems: Analysis, Design and Estimation introduces readers to the basic definitions and various new developments in the growing field of cloud control systems (CCS). The book begins with an overview of cloud control systems (CCS) fundamentals, which will help beginners to better understand the depth and scope of the field. It then discusses current techniques and developments in CCS, including event-triggered cloud control, predictive cloud control, fault-tolerant and diagnosis cloud control, cloud estimation methods, and secure control/estimation under cyberattacks. This book benefits all researchers including professors, postgraduate students and engineers who are interested in modern control theory, robust control, multi-agents control. Offers insights into the innovative application of cloud computing principles to control and automation systems Provides an overview of cloud control systems (CCS) fundamentals and introduces current techniques and developments in CCS Investigates distributed denial of service attacks, false data injection attacks, resilient design under cyberattacks, and safety assurance under stealthy cyberattacks

**Classical Feedback Control with Nonlinear Multi-Loop Systems**-Boris J. Lurie 2019-08-02 Classical Feedback Control with Nonlinear Multi-Loop Systems describes the design of high-performance feedback control systems, emphasizing the frequency-domain approach widely used in practical engineering. It presents design methods for high-order nonlinear single- and multi-loop controllers with efficient analog and digital implementations. Bode integrals are employed to estimate the available system performance and to determine the ideal frequency responses that maximize the disturbance rejection and feedback bandwidth. Nonlinear dynamic compensators provide global stability and improve transient responses. This book serves as a unique text for an advanced course in control system engineering, and as a valuable reference for practicing engineers competing in today's industrial environment.

**Government Reports Announcements**- 1971

**Feedback Control of Dynamic Systems**-Gene F. Franklin 2011-11-21 This is the eBook of the printed book and may not include any media, website access codes, or

print supplements that may come packaged with the bound book. For senior-level or first-year graduate-level courses in control analysis and design, and related courses within engineering, science, and management. Feedback Control of Dynamic Systems, Sixth Edition is perfect for practicing control engineers who wish to maintain their skills. This revision of a top-selling textbook on feedback control with the associated web site, FPE6e.com, provides greater instructor flexibility and student readability. Chapter 4 on A First Analysis of Feedback has been substantially rewritten to present the material in a more logical and effective manner. A new case study on biological control introduces an important new area to the students, and each chapter now includes a historical perspective to illustrate the origins of the field. As in earlier editions, the book has been updated so that solutions are based on the latest versions of MATLAB and SIMULINK. Finally, some of the more exotic topics have been moved to the web site.

**Control Theory Tutorial**-Steven A. Frank 2018-05-29 This open access Brief introduces the basic principles of control theory in a concise self-study guide. It complements the classic texts by emphasizing the simple conceptual unity of the subject. A novice can quickly see how and why the different parts fit together. The concepts build slowly and naturally one after another, until the reader soon has a view of the whole. Each concept is illustrated by detailed examples and graphics. The full software code for each example is available, providing the basis for experimenting with various assumptions, learning how to write programs for control analysis, and setting the stage for future research projects. The topics focus on robustness, design trade-offs, and optimality. Most of the book develops classical linear theory. The last part of the book considers robustness with respect to nonlinearity and explicitly nonlinear extensions, as well as advanced topics such as adaptive control and model predictive control. New students, as well as scientists from other backgrounds who want a concise and easy-to-grasp coverage of control theory, will benefit from the emphasis on concepts and broad understanding of the various approaches.

**The Prentice-Hall Standard Glossary of Computer Terminology**-Robert A. Edmunds 1985 Covers Hardware, Programming, Essential Jargon & Other Terms & How They Are Used

**Designing Distributed Systems**-Brendan Burns 2018-02-20 In the race to compete in today’s fast-moving markets, large enterprises are busy adopting new technologies for creating new products, processes, and business models. But one obstacle on the road to digital transformation is placing too much emphasis on technology, and not enough on the types of processes technology enables. What if different lines of business could build their own services and applications—and decision-making was distributed rather than centralized? This report explores the concept of a digital business platform as a way of empowering individual business sectors to act on data in real time. Much innovation in a digital enterprise will increasingly happen at the edge, whether it involves business users (from marketers to data scientists) or IoT devices. To facilitate the process, your core IT team can provide these sectors with the digital tools they need to innovate quickly. This report explores: Key cultural and organizational changes for developing business capabilities through cross-functional product teams A platform for integrating applications, data sources, business partners, clients, mobile apps, social networks, and IoT devices Creating internal API programs for building innovative edge services in low-code or no-code environments Tools including Integration Platform as a Service, Application Platform as a Service, and Integration Software as a Service The challenge of integrating microservices and serverless architectures Event-driven architectures for processing and reacting to events in real time You’ll also learn about a complete pervasive integration solution as a core component of a digital business platform to serve every audience in your organization.

**Control System Design**-Graham Clifford Goodwin 2001 For both undergraduate and graduate courses in Control System Design. Using a "how to do it" approach with a strong emphasis on real-world design, this text provides comprehensive, single-source coverage of the full spectrum of control system design. Each of the text’s 8 parts covers an area in control–ranging from signals and systems (Bode Diagrams, Root Locus, etc.), to SISO control (including PID and Fundamental Design Trade-Offs) and MIMO systems (including Constraints, MPC, Decoupling, etc.).

**Applied Control Theory for Embedded Systems**-Tim Wescott 2011-03-31 Many embedded engineers and programmers who need to implement basic process or motion control as part of a product design do not have formal training or experience in control system theory. Although some projects require advanced and very sophisticated control systems expertise, the majority of embedded control problems can be solved without resorting to heavy math and complicated control theory. However, existing texts on the subject are highly mathematical and theoretical and do not offer practical examples for embedded designers. This book is different;it presents mathematical background with sufficient rigor for an engineering text, but it concentrates on providing practical application examples that can be used to design working systems, without needing to fully understand the math and high-level theory operating behind the scenes. The author, an engineer with many years of experience in the application of control system theory to embedded designs, offers a concise presentation of the basics of control theory as it pertains to an embedded environment. Practical, down-to-earth guide teaches engineers to apply practical control theorems without needing to employ rigorous math Covers the latest concepts in control systems with embedded digital controllers

**Principles of Computer System Design**-Jerome H. Saltzer 2009-05-21 Principles of Computer System Design is the first textbook to take a principles-based approach to the computer system design. It identifies, examines, and illustrates fundamental concepts in computer system design that are common across operating systems, networks, database systems, distributed systems, programming languages, software engineering, security, fault tolerance, and architecture. Through carefully analyzed case studies from each of these disciplines, it demonstrates how to apply these concepts to tackle practical system design problems. To support the focus on design, the text identifies and explains abstractions that have proven successful in practice such as remote procedure call, client/service organization, file systems, data integrity, consistency, and authenticated messages. Most computer systems are built using a handful of such abstractions. The text describes how these abstractions are implemented, demonstrates how they are used in different systems, and prepares the reader to apply them in future designs. The book is recommended for junior and senior undergraduate students in Operating Systems, Distributed Systems, Distributed Operating Systems and/or Computer Systems Design courses; and professional computer systems designers. Features: Concepts of computer system design guided by fundamental principles. Cross-cutting approach that identifies abstractions common to networking, operating systems, transaction systems, distributed systems, architecture, and software engineering. Case studies that make the abstractions real: naming (DNS and the URL); file systems (the UNIX file system); clients and services (NFS); virtualization (virtual machines); scheduling (disk arms); security (TLS). Numerous pseudocode fragments that provide concrete examples of abstract concepts. Extensive support. The authors and MIT OpenCourseWare provide on-line, free of charge, open educational resources, including additional chapters, course syllabi, board layouts and slides, lecture videos, and an archive of lecture schedules, class assignments, and design projects.

**Design of Feedback Control Systems**-Raymond T. Stefani 2002 Each topic is preceded by analytical considerations that provide a well-organized parallel treatment of analysis and design. Design is presented in separate chapters devoted to root locus, frequency domain, and state space viewpoints. Treating the use of computers as a means rather than as an end, this student-friendly book contains new "Computer-Aided Learning" sections that demonstrate how MATLAB can be used to verify all figures and tables in the text."--BOOK JACKET.

**Feedback Control Systems**-Charles L. Phillips 2000 This self-study book offers optimum clarity and a thorough analysis of the principles of classical and modern feedback control. It emphasizes the difference between mathematical models and the physical systems that the models represent. The authors organize topic coverage into three sections--linear analog control systems, linear digital control systems, and nonlinear analog control systems, using the advanced features of MATLAB throughout the book. For practicing engineers with some experience in linear-system analysis, who want to learn about control systems.

**Control Systems and Part Edge Programming for Computer Numerical Control**-Aun Neow Poo 1973

**Designing Distributed Control Systems**-Veli-Pekka Eloranta 2014-06-09 Designing Distributed Control Systems presents 80 patterns for designing distributed machine control system software architecture (forestry machinery, mining drills, elevators, etc.). These patterns originate from state-of-the-art systems from market-leading companies, have been tried and tested, and will address typical challenges in the domain, such as long lifecycle, distribution, real-time and fault tolerance. Each pattern describes a separate design problem that needs to be solved. Solutions are provided, with consequences and trade-offs. Each solution will enable piecemeal growth of the design. Finding a solution is easy, as the patterns are divided into categories based on the problem field the pattern tackles. The design process is guided by different aspects of quality, such as performance and extendibility, which are included in the pattern descriptions. The book also contains an example software architecture designed by leading industry experts using the patterns in the book. The example system introduces the reader to the problem domain and demonstrates how the patterns can be used in a practical system design process. The example architecture shows how useful a toolbox the patterns provide for both novices and experts, guiding the system design process from its beginning to the finest details. Designing distributed machine control systems with patterns ensures high quality in the final product. High-quality systems will improve revenue and guarantee customer satisfaction. As market need changes, the desire to produce a quality machine is not only a primary concern, there is also a need for easy maintenance, to improve efficiency and productivity, as well as the growing importance of environmental values; these all impact machine design. The software of work machines needs to be designed with these new requirements in mind. Designing Distributed Control Systems presents patterns to help tackle these challenges. With proven methodologies from the expert author team, they show readers how to improve the quality and efficiency of distributed control systems.

**Computer Aided Design of Control Systems**-Michel A. Cuénod 1980 Design and analysis methods for plants, controllers and control systems; Program packages and programming languages for design purposes; Computer assisted planning; CAD in research, development and instruction; Applications; Lata papers; Survey papers; Round table discussions.

**Control System Problems**-Anastasia Veloni 2018-09-03 Using a practical approach that includes only necessary theoretical background, this book focuses on applied problems that motivate readers and help them understand the concepts of automatic control. The text covers servomechanisms, hydraulics, thermal control, mechanical systems, and electric circuits. It explains the modeling process, introduces the problem solution, and discusses derived results. Presented solutions are based directly on math formulas, which are provided in extensive tables throughout the text. This enables readers to develop the ability to quickly solve practical problems on control systems.

**Nonlinear Control Systems**-Alberto Isidori 2013-04-17 The purpose of this book is to present a self-contained description of the fun damentals of the theory of nonlinear control systems, with special emphasis on the differential geometric approach. The book is intended as a graduate text as well as a reference to scientists and engineers involved in the analysis and design of feedback systems. The first version of this book was written in 1983, while I was teach ing at the Department of Systems Science and Mathematics at Washington University in St. Louis. This new edition integrates my subsequent teaching experience gained at the University of Illinois in Urbana-Champaign in 1987, at the Carl-Cranz Gesellschaft in Oberpfaffenhofen in 1987, at the University of California in Berkeley in 1988. In addition to a major rearrangement of the last two Chapters of the first version, this new edition incorporates two additional Chapters at a more elementary level and an exposition of some relevant research findings which have occurred since 1985.

**The Elements of Computing Systems**-Noam Nisan 2008 This title gives students an integrated and rigorous picture of applied computer science, as it comes to play in the construction of a simple yet powerful computer system.

**System Engineering Analysis, Design, and Development**-Charles S. Wasson 2015-11-16 Praise for the first edition: “This excellent text will be useful to everysystem engineer (SE) regardless of the domain. It covers ALLrelevant SE material and does so in a very clear, methodicalafashion. The breadth and depth of the author’s presentation ofSE principles and practices is outstanding.” –Philip Allen This textbook presents a comprehensive, step-by-step guide toSystem Engineering analysis, design, and development via anintegrated set of concepts, principles, practices, andmethodologies. The methods presented in this text apply to any typeof human system -- small, medium, and large organizational systemsand system development projects delivering engineered systems orservices across multiple business sectors such as medical,transportation, financial, educational, governmental, aerospace anddefense, utilities, political, and charity, among others. Provides a common focal point for “bridgingthe gap” between and unifying System Users, System Acquirers,multi-discipline System Engineering, and Project, Functional, andExecutive Management education, knowledge, and decision-making fordeveloping systems, products, or services Each chapter provides definitions of key terms,guiding principles, examples, author’s notes, real-worldexamples, and exercises, which highlight and reinforce key SE&Dconcepts and practices Addresses concepts employed in Model-BasedSystems Engineering (MBSE), Model-Driven Design (MDD), UnifiedModeling Language (UMLTM) / Systems Modeling Language(SysMLTM), and Agile/Spiral/V-Model Development such asuser needs, stories, and use cases analysis; specificationdevelopment; system architecture development; User-Centric SystemDesign (UCSD); interface definition & control; systemintegration & test; and Verification & Validation(V&V) Highlights/introduces a new 21st Century SystemsEngineering & Development (SE&D) paradigm that is easy tounderstand and implement. Provides practices that are critical stagingpoints for technical decision making such as Technical StrategyDevelopment; Life Cycle requirements; Phases, Modes, & States;SE Process; Requirements Derivation; System ArchitectureDevelopment, User-Centric System Design (UCSD); EngineeringStandards, Coordinate Systems, and Conventions; et al. Thoroughly illustrated, with end-of-chapter exercises andnumerous case studies and examples, Systems EngineeringAnalysis, Design, and Development, Second Edition is a primarytextbook for multi-discipline, engineering, system analysis, andproject management undergraduate/graduate level students and avaluable reference for professionals.

**Government Reports Announcements & Index**- 1989

**Digital Control Systems**-Ioan Doré Landau 2007-05-11 The extraordinary development of digital computers (microprocessors, microcontrollers) and their extensive use in control systems in all fields of applications has brought about important changes in the design of control systems. Their performance and their low cost make them suitable for use in control systems of various kinds which demand far better capabilities and performances than those provided by analog controllers. However, in order really to take advantage of the capabilities of microprocessors, it is not enough to reproduce the behavior of analog (PID) controllers. One needs to implement specific and high-performance model based control techniques developed for computer-controlled systems (techniques that have been extensively tested in practice). In this context identification of a plant dynamic model from data is a fundamental step in the design of the control system. The book takes into account the fact that the association of books with software and on-line material is radically changing the teaching methods of the control discipline. Despite its interactive character, computer-aided control design software requires the understanding of a number of concepts in order to be used efficiently. The use of software for illustrating the various concepts and algorithms helps understanding and rapidly gives a feeling of the various phenomena.

**Control Systems Design of Bio-Robotics and Bio-Mechatronics with Advanced Applications**-Ahmad Taher Azar 2019-12 Control Systems Design of Bio-Robotics and Bio-Mechatronics with Advanced Applications delivers essential and advanced bioengineering information on the application of control and robotics technologies in the life sciences. Judging by what we have witnessed so far, this exciting field of control systems and robotics in bioengineering is likely to produce revolutionary breakthroughs over the next decade. While this book is intended for senior undergraduate or graduate students in both control engineering and biomedical engineering programs, it will also appeal to medical researchers and practitioners who want to enhance their quantitative understanding of physiological processes. Focuses on the engineering and scientific principles underlying the extraordinary performance of biomedical robotics and bio-mechatronics Demonstrates the application of principles

for designing corresponding algorithms Presents the latest innovative approaches to medical diagnostics and procedures, as well as clinical rehabilitation from the point-of-view of dynamic modeling, system analysis and control

#### **High Speed Computer System Research-**

**Management Guide to Computer System Selection and Use-**Jerome Kanter 1970

**Computer Systems-**Ata Elahi 2017-11-08 This textbook covers digital design, fundamentals of computer architecture, and assembly language. The book starts by

introducing basic number systems, character coding, basic knowledge in digital design, and components of a computer. The book goes on to discuss information representation in computing; Boolean algebra and logic gates; sequential logic; input/output; and CPU performance. The author also covers ARM architecture, ARM instructions and ARM assembly language which is used in a variety of devices such as cell phones, digital TV, automobiles, routers, and switches. The book contains a set of laboratory experiments related to digital design using Logisim software; in addition, each chapter features objectives, summaries, key terms, review questions and problems. The book is targeted to students majoring Computer Science, Information System and IT and follows the ACM/IEEE 2013 guidelines. • Comprehensive textbook covering digital design, computer architecture, and ARM architecture and assembly • Covers basic number system and coding, basic knowledge in digital design, and components of a computer • Features laboratory exercises in addition to objectives, summaries, key terms, review questions, and problems in each chapter